

Teaching Kids God's Story Narrative Lectionary, Year 3

# Sunday, October 11, 2020



The Golden Call

 $\overline{\mathbf{PK-2}^{n}}$ 

Exodus 32:1-14

## **Key Verse**:

And the LORD changed [God's] mind about the disaster that [God] planned to bring on [God's] people. Exodus 32:14

The Point:

Even when we turn away, God remembers God's promises and welcomes us back.

# Unit Theme (May 17—May 31)

Promises Made, Promises Broken

**†** Paper

**†** Scissors

**†** Pens or pencils

OOLAING BE Play a rearview mirror game.

## You will need:

- **†** Activity Sheet
- **†** Small mirrors
- **†** Glue or tape
- **†** Colored paper

## Preparation:

- 1. Cut out the words on the Activity Sheet and glue or tape each one to a large sheet of colored paper.
- 2. Gather at least two small mirrors.

#### Instructions:

 The Israelites often forgot what God had done for them. They forgot about God's promises. They wondered if God forgot them. They turned from God. If they had taken time to look back and remember all that God had done for them, maybe they would have trusted God more.

- 2. Divide the players into as many teams as you have mirrors. Each team will send one player up front.
- 3. The players who are up front will hold mirrors to look back to see a word on a sheet of paper that I will hold up behind you. Demonstrate using the mirror like a rearview mirror. I will stand with my back to the rest of the players, so the rest of your teams will not see the word.
- 4. When you think you know the word, *carefully* put down the mirror and race back to your team and write the word on a piece of paper. The first one back with the right word wins that round.
- 5. We will do this until each player has taken a turn.
- 6. When we finish, the first team to put the words together to tell us something we should always remember wins the game.
- 7. Hold up a different word for each group of three, and be sure not to hold them up in the correct order (God loves you).

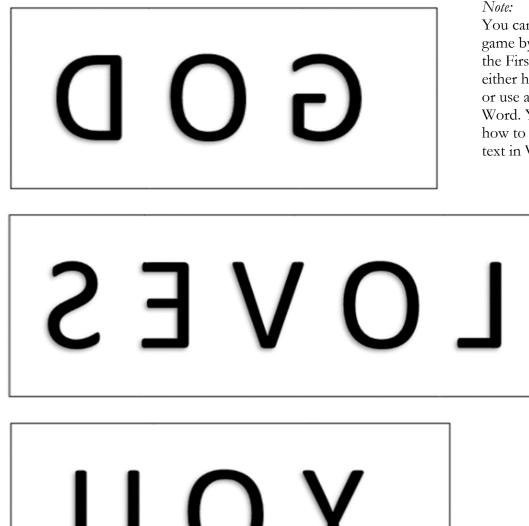




- 8. If we do not see God working in our lives, we can look back in our lives or in the Bible to what God has done and promised. We can know that God is still there; God is just doing things we cannot see right now.
- 9. Adapt the "race" to the abilities of your group.
- 10. For online use where you are leading the game, ask households to form in as equal of groups as possible (or a single group of three or less). Hold

the words up to the camera for 30 seconds each. If you are live and interactive, participants can compete against other households, submitting their final answers to you.

11. For home use, individuals can participate by writing the answers on a sheet of paper (without a race). Households of four or less should cooperate as a single team, and households of five or more can divide into teams.



You can create a more complicated game by using a longer sentence like the First Commandment. You can either hand-write the words mirrored or use a program like Microsoft Word. You can find instructions on how to do this by searching "mirror text in Word (or Pages, etc.)."